MACOS

	Minimum specifications	Recommended specifications
Processor	Intel, Native Apple Silicon, Rosetta2 Supported Quad-Core Processor	8-Core or above for Multi-Frame Rendering
Operating system	macOS Big Sur v11.0 or later	macOS Monterey v12.0 or later
RAM	16 GB of RAM	32 GB
GPU	2 GB of GPU VRAM (Draft 3D requires discrete GPUs that are compatible with Apple Metal 2)	4 GB of GPU VRAM
Hard disk space	512GB	512GB

WINDOWS

	Minimum specifications	Recommended specifications
Processor	Intel or AMD Quad-Core Processor	(8-Core or above for Multi-Frame Rendering recommended)
Operating system	Microsoft Windows 10 (64-bit) V20H2 or later	Microsoft Windows 10 (64-bit) V20H2 or later
RAM	16 GB of RAM	32 GB recommended
GPU	2 GB of GPU VRAM **Note:** For systems with NVIDIA GPUs, Windows 11 requires NVIDIA driver version 472.12 or later.	4GB or more of GPU VRAM recommended
Hard disk space	512GB	512GB